

Wolfe's Combinatorial Method is Exponential

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Computational and Applied Mathematics, UCLA



joint with Jesús De Loera and Luis Rademacher (UC Davis)

<https://arxiv.org/abs/1710.02608>

Minimum Norm Point ($\text{MNP}(P)$)

Minimum Norm Point in Polytope

We are interested in solving the problem ($\text{MNP}(P)$):

$$\min_{\mathbf{x} \in P} \|\mathbf{x}\|_2$$

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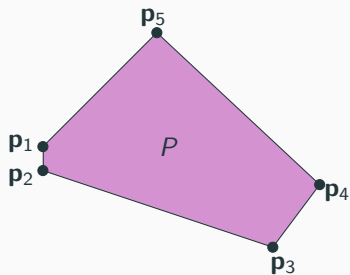
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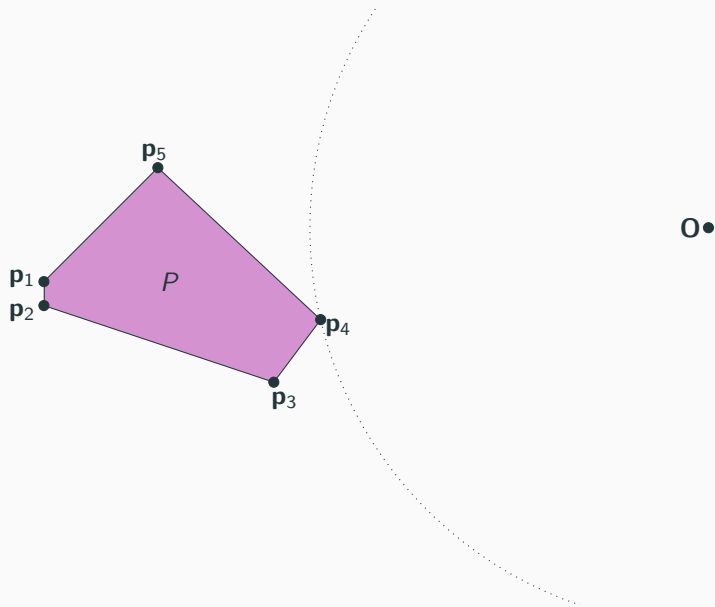
Note: We consider polytopes, P , given in V-representation as the convex hull of points $\mathbf{p}_1, \mathbf{p}_2, \dots, \mathbf{p}_m$,

$$P = \left\{ \sum_{i=1}^m \lambda_i \mathbf{p}_i : \sum_{i=1}^m \lambda_i = 1, \lambda_i \geq 0 \text{ for all } i = 1, 2, \dots, m \right\}.$$

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permits combinatorial algorithms

- arbitrary polytope projection

Applications

- arbitrary polytope projection
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- machine learning - vision, large-scale learning
- compute distance to polytope

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It was previously known that linear programming reduces to MNP on a polytope in weakly-polynomial time [Fujishige, Hayashi, Isotani '06].

Theorem (De Loera, H., Rademacher '17)

There exists a family of polytopes on which Wolfe's method requires exponential time to compute the MNP.

Theorem (Wolfe '74)

Let $P = \text{conv}(\mathbf{p}_1, \mathbf{p}_2, \dots, \mathbf{p}_m)$. Then $\mathbf{x} \in P$ is $\text{MNP}(P)$ if and only if

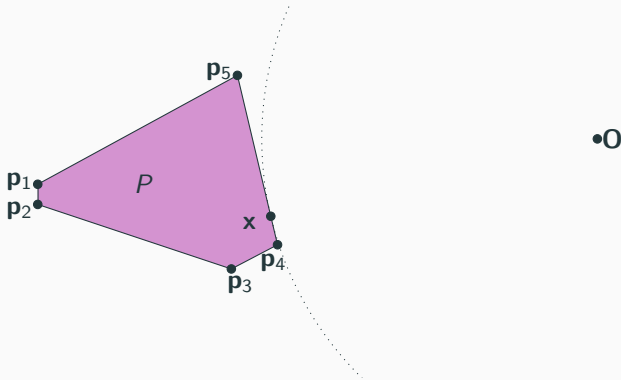
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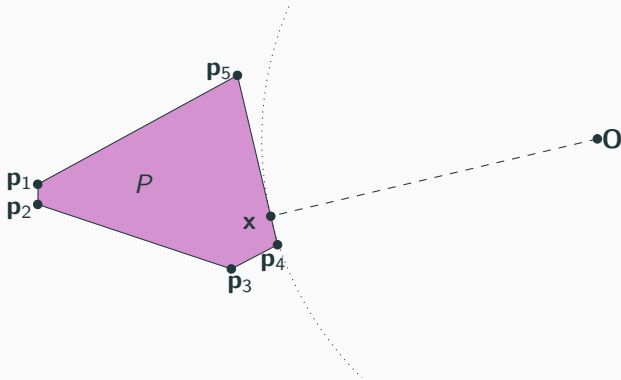


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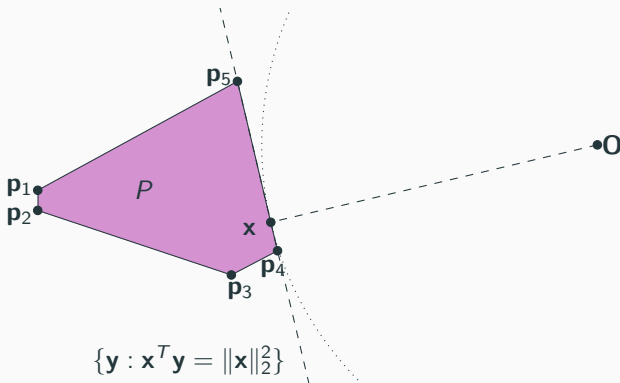


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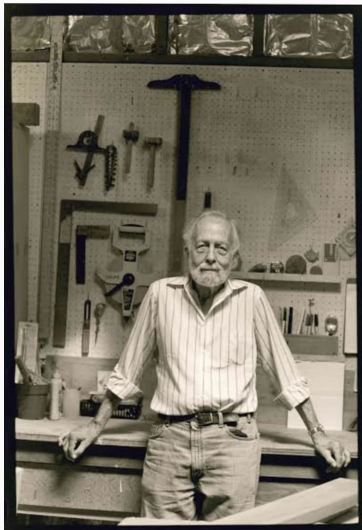
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Wolfe's Method



- Frank-Wolfe method
- Dantzig-Wolfe decomposition
- simplex method for quadratic programming

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Def: An affinely independent set of points $Q = \{\mathbf{q}_1, \mathbf{q}_2, \dots, \mathbf{q}_k\}$ is a *corral* if $\text{MNP}(\text{aff}(Q)) \in \text{relint}(\text{conv}(Q))$.

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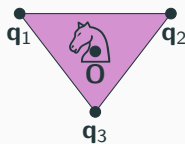
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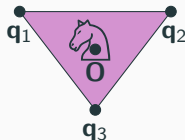
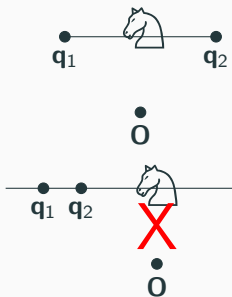
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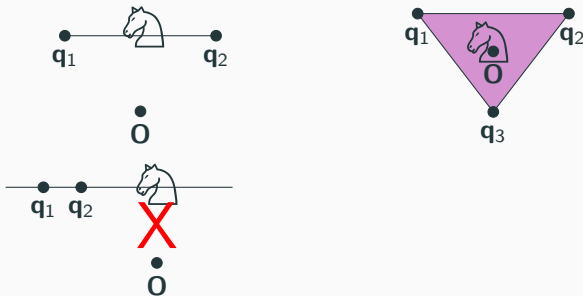
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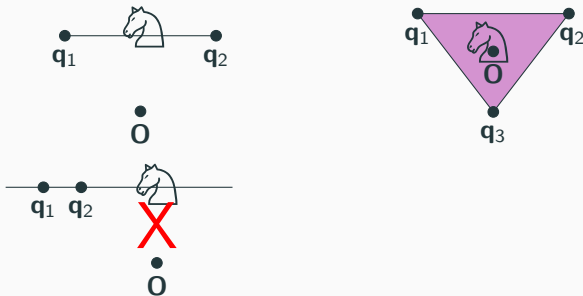


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Note: There is a corral in P whose convex hull contains $\text{MNP}(P)$.

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Sketch of Method

$$\mathbf{x} \in P = \{\mathbf{p}_1, \mathbf{p}_2, \dots, \mathbf{p}_m\}$$

$$C = \{\mathbf{x}\}$$

while \mathbf{x} is not MNP(P)

$$\mathbf{p}_j \in \{\mathbf{p} \in P : \mathbf{x}^T \mathbf{p} < \|\mathbf{x}\|_2^2\}$$

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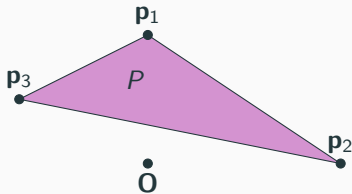
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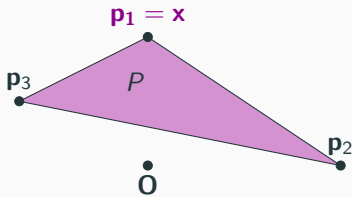
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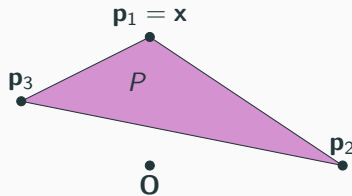
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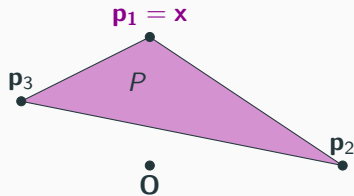
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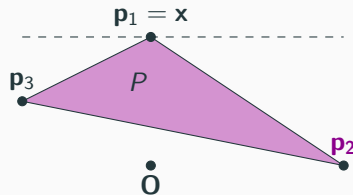
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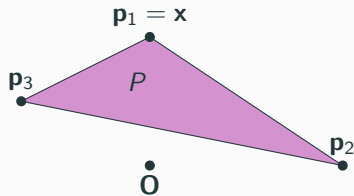
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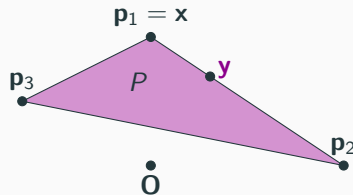
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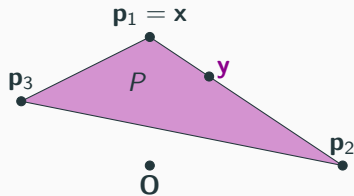
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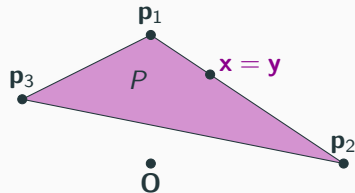
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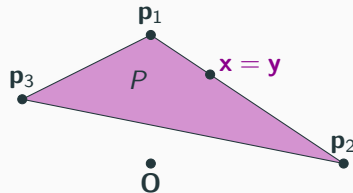
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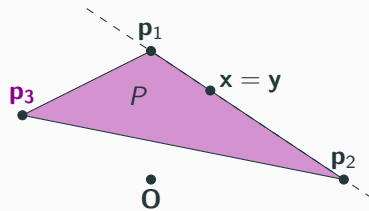
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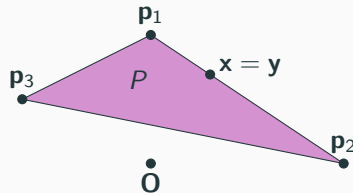
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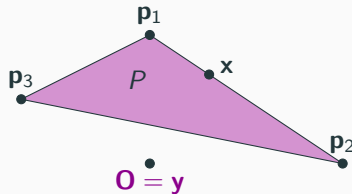
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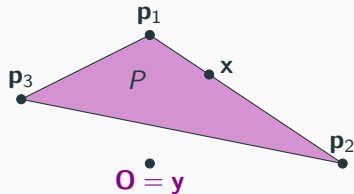
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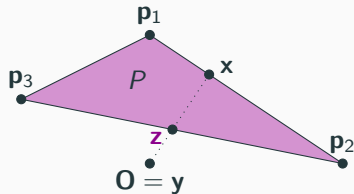
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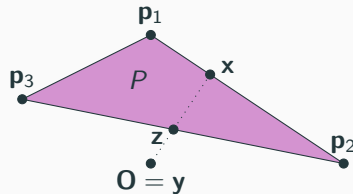
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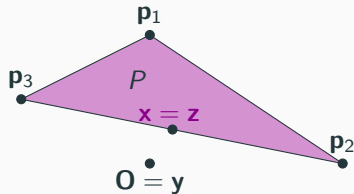
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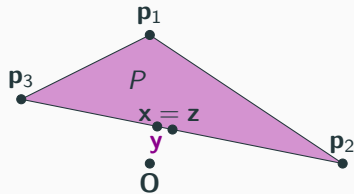
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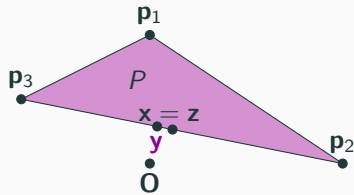
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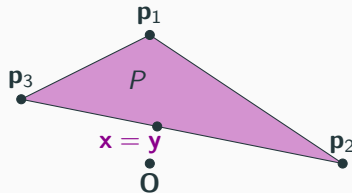
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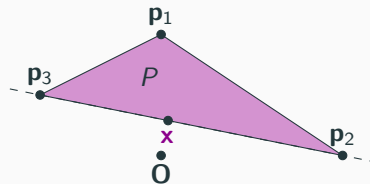
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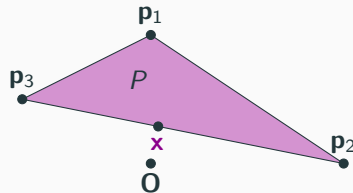
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$\mathbf{x} = \mathbf{p}_i$ for some $i = 1, 2, \dots, m$, $\lambda = \mathbf{e}_i$

$C = \{i\}$

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while $\alpha_i \leq 0$ for some $i = 1, 2, \dots, m$

$\theta = \min_{i: \alpha_i \leq 0} \frac{\lambda_i}{\lambda_i - \alpha_i}$

$\mathbf{z} = \theta \mathbf{y} + (1 - \theta) \mathbf{x}$

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solve $\mathbf{x} = P\lambda$ for λ

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Choice 1: Initial vertex.

Choice 2: Adding to corral.

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Choice 1: Initial vertex.

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Choice 3: Removing from corral.

Rules

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- examples in which each insertion rule is better

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▷ pseudo-polynomial complexity

Exponential Behavior

Exponential Example

Goal : build family of instances on which the number of iterations of Wolfe's method is at least exponential in the dimension and number of points

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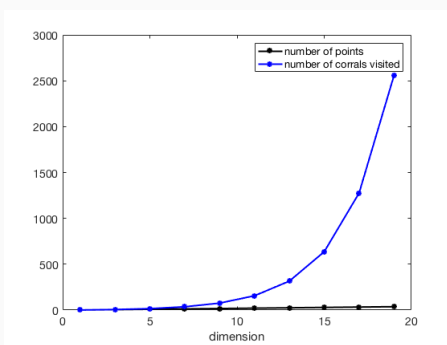
- dimension and number of points grow linearly

Exponential Example

- Goal** : build family of instances on which the number of iterations of Wolfe's method is at least exponential in the dimension and number of points
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Recursively Defined Instances

Exponential Example

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Recursively Defined Instances

dim: $d - 2$

Instance: $P(d - 2)$

Points: $2d - 5$

Exponential Example


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+2 dim

+4 points

Exponential Example

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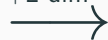
Recursively Defined Instances

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Instance: $P(d - 2)$

Points: $2d - 5$

+2 dim



+4 points

dim: d

Instance: $P(d)$

Points: $2d - 1$

Exponential Example

Goal : build family of instances on which the number of iterations of Wolfe's method is at least exponential in the dimension and number of points

Recursively Defined Instances

dim: $d - 2$

Instance: $P(d - 2)$

Points: $2d - 5$

$+2 \text{ dim}$
 \longrightarrow
 $+4 \text{ points}$

dim: d

Instance: $P(d)$

Points: $2d - 1$

$P(1) := \{1\}$

Exponential Example

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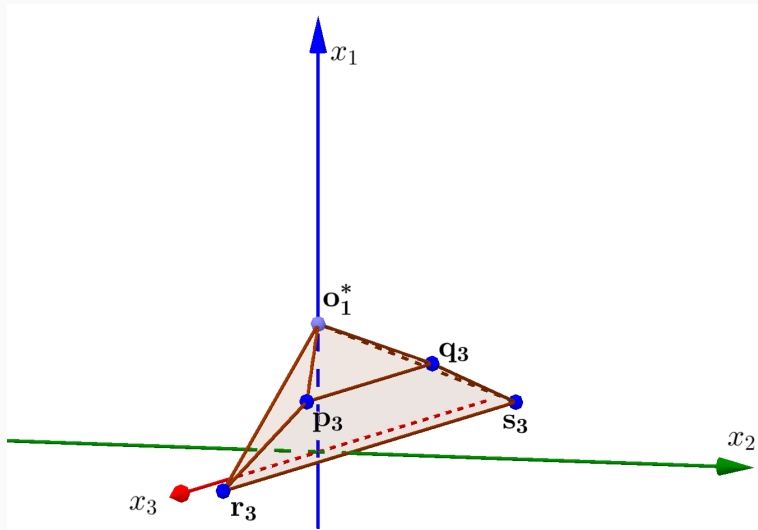
Recursively Defined Instances

dim: $d - 2$	$+2 \text{ dim}$	dim: d
Instance: $P(d - 2)$	\longrightarrow	Instance: $P(d)$
Points: $2d - 5$	$+4 \text{ points}$	Points: $2d - 1$

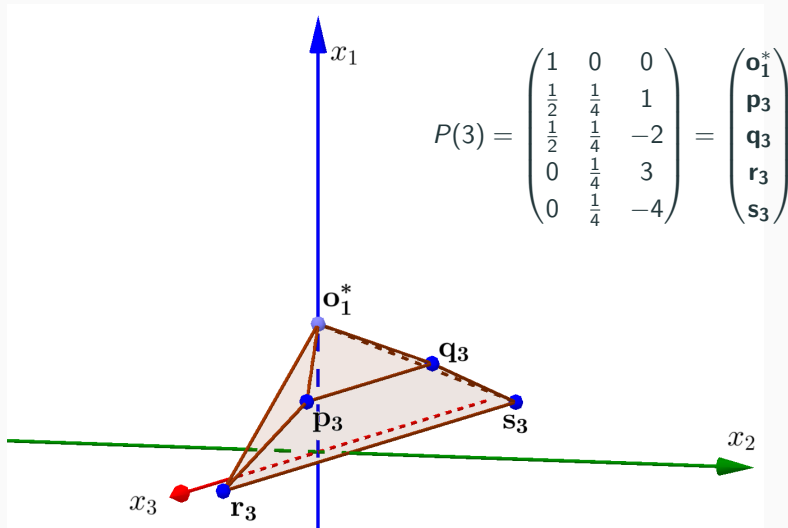
$$P(1) := \{1\}$$

$$P(3) := \{(1, 0, 0), \mathbf{p}_3, \mathbf{q}_3, \mathbf{r}_3, \mathbf{s}_3\}$$

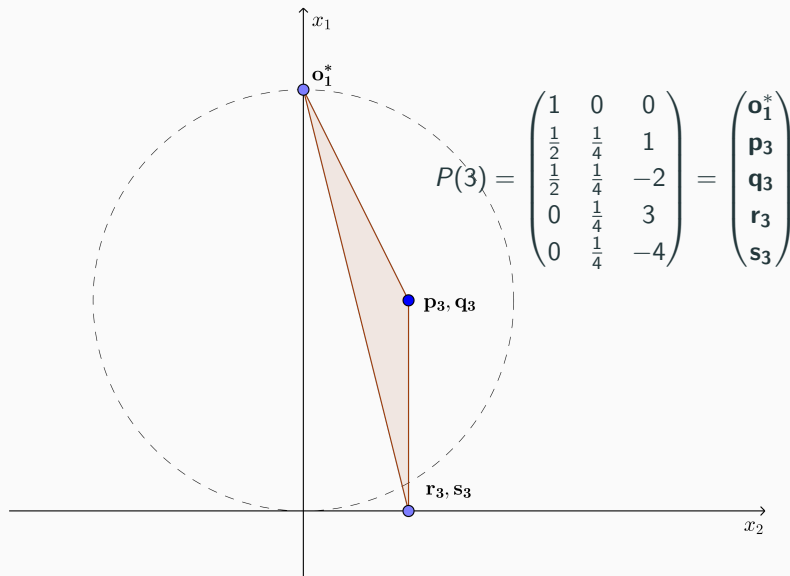
Exponential Example: dim 3



Exponential Example: dim 3



Exponential Example: dim 3



Exponential Example

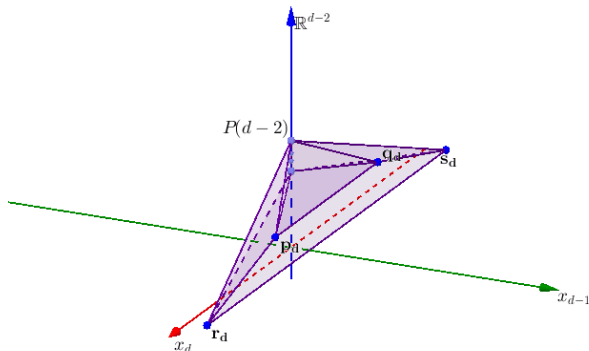
$$P(d) = \begin{pmatrix} P(d-2) & 0 & 0 \\ \frac{1}{2}\mathbf{o}_{d-2}^* & \frac{m_{d-2}}{4} & M_{d-2} \\ \frac{1}{2}\mathbf{o}_{d-2}^* & \frac{m_{d-2}}{4} & -(M_{d-2} + 1) \\ 0 & \frac{m_{d-2}}{4} & M_{d-2} + 2 \\ 0 & \frac{m_{d-2}}{4} & -(M_{d-2} + 3) \end{pmatrix}$$

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Exponential Example



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Theorem (De Loera, H., Rademacher '17)

Consider the execution of Wolfe's method with the $\min\text{norm}$ insertion rule on input $P(d)$ where $d = 2k - 1$. Then the sequence of corals, $C(d)$ has length $5 \cdot 2^{k-1} - 4$.

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Key Lemma: Sequence of Corrals

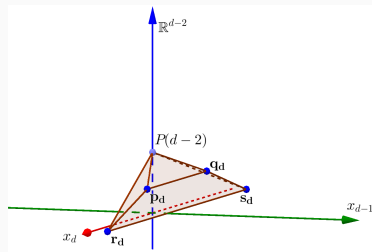
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$$C(d-2)$$

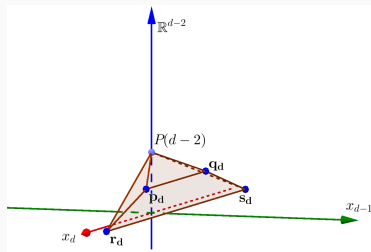


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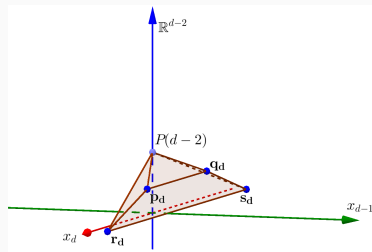
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$$C(d-2) \longrightarrow \begin{array}{l} C(d-2) \\ O(d-2)\mathbf{p}_d \\ \mathbf{p}_d\mathbf{q}_d \\ \mathbf{q}_d\mathbf{r}_d \\ \mathbf{r}_d\mathbf{s}_d \\ C(d-2)\mathbf{r}_d\mathbf{s}_d \end{array}$$



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Sequence of Corrals: $\dim 1 \rightarrow \dim 3$

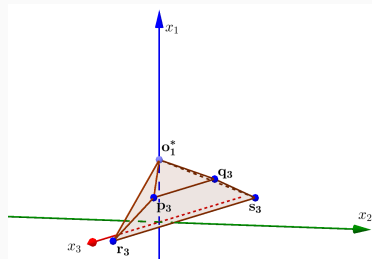
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Sequence of Corrals: $\dim 1 \rightarrow \dim 3$

1



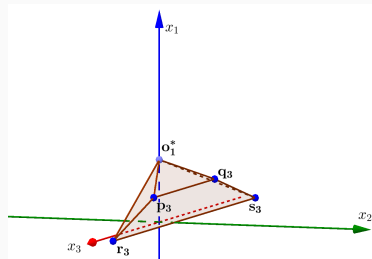
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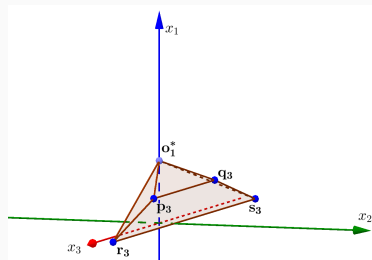
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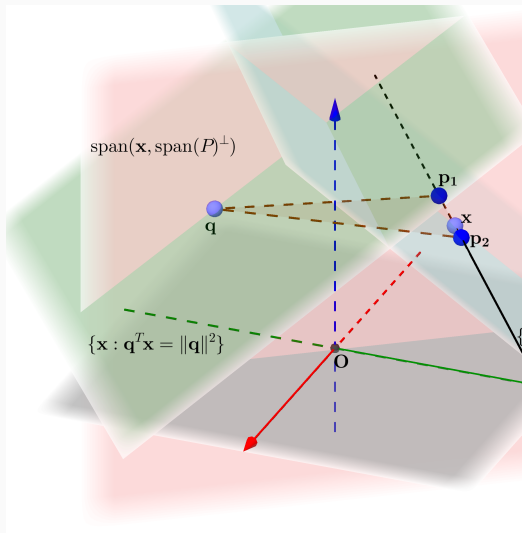
1 \longrightarrow

- $(1, 0, 0)$
- $(1, 0, 0)p_3$
- p_3q_3
- q_3r_3
- r_3s_3
- $(1, 0, 0)r_3s_3$



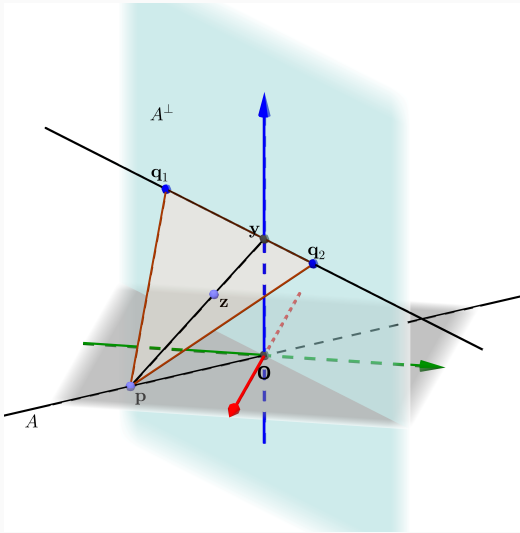
Three Lemmas

- ▷ a corral with a point made from MNP and orthogonal directions is still a corral



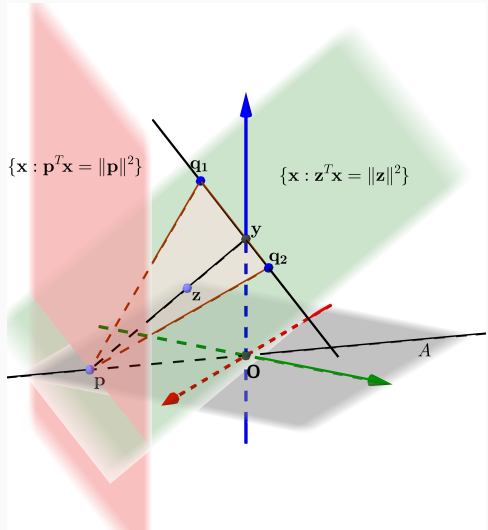
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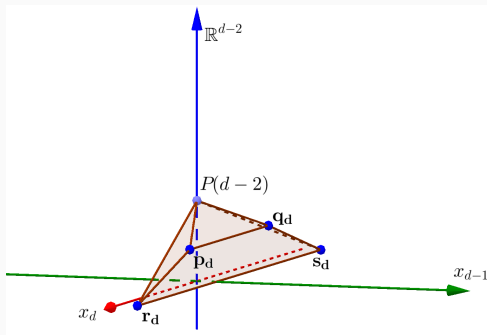


Three Lemmas

- ▷ a corral with a point made from MNP and orthogonal directions is still a corral
- ▷ the union of orthogonal corrals is still a corral
- ▷ adding orthogonal points to the corral doesn't create any available points



Sketch of Proof of Sequence $C(d)$: $C(d - 2)$



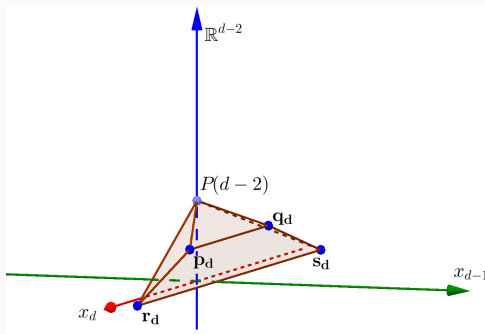
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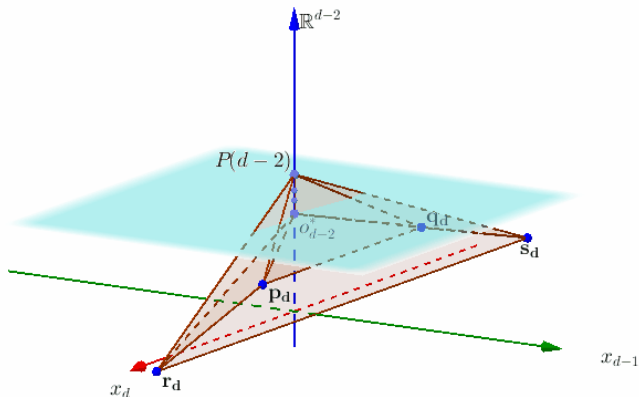
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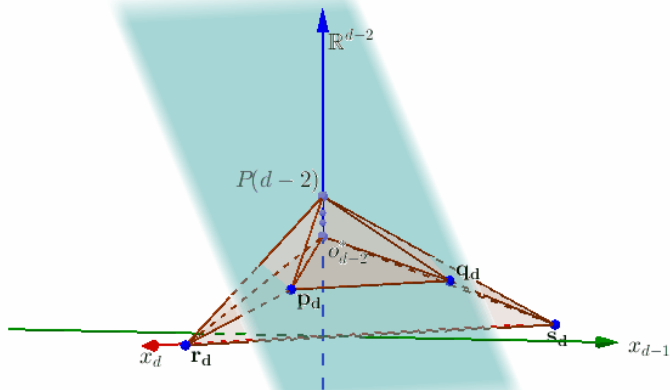
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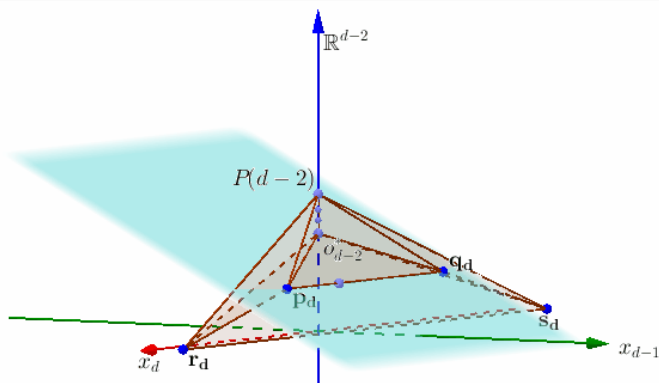
Sketch of Proof of Sequence $C(d)$: $O(d - 2)p_d$



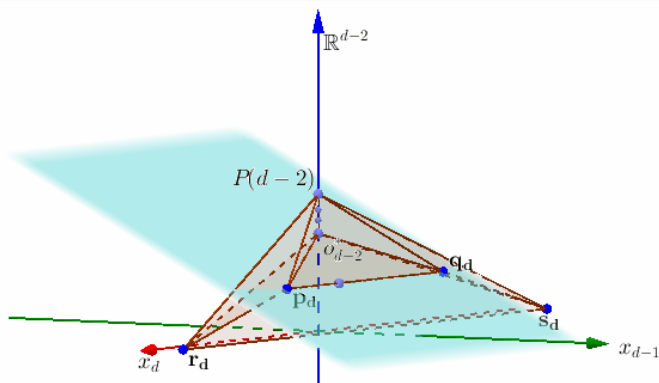
Sketch of Proof of Sequence $C(d)$: $p_d q_d$



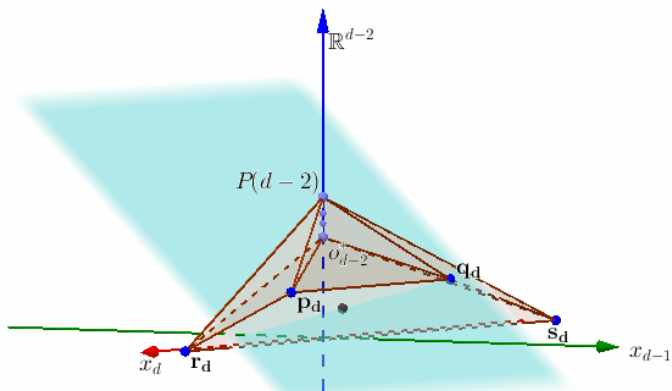
Sketch of Proof of Sequence $C(d)$: $p_d q_d$



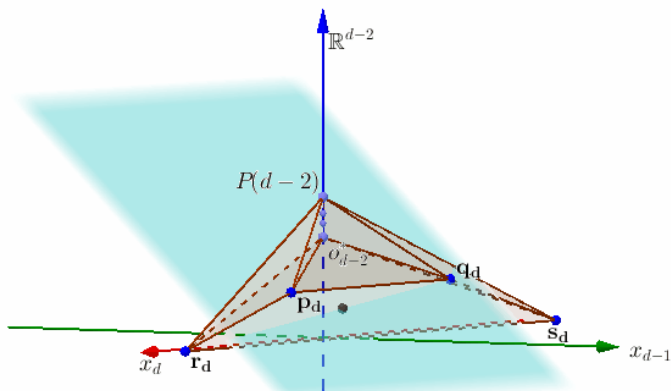
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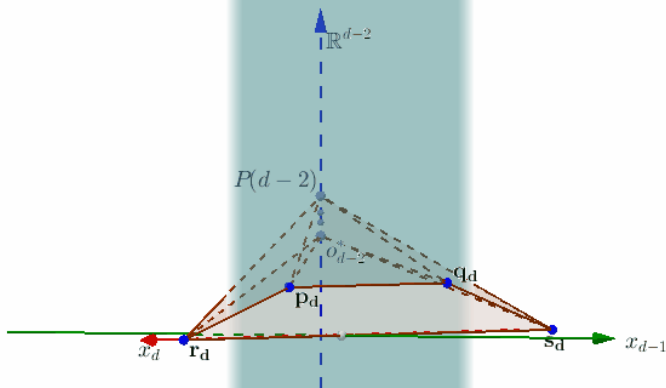
Sketch of Proof of Sequence $C(d)$: $q_d r_d$



Sketch of Proof of Sequence $C(d)$: $r_d s_d$



Sketch of Proof of Sequence $C(d)$: $C(d-2)r_d s_d$



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Conclusions

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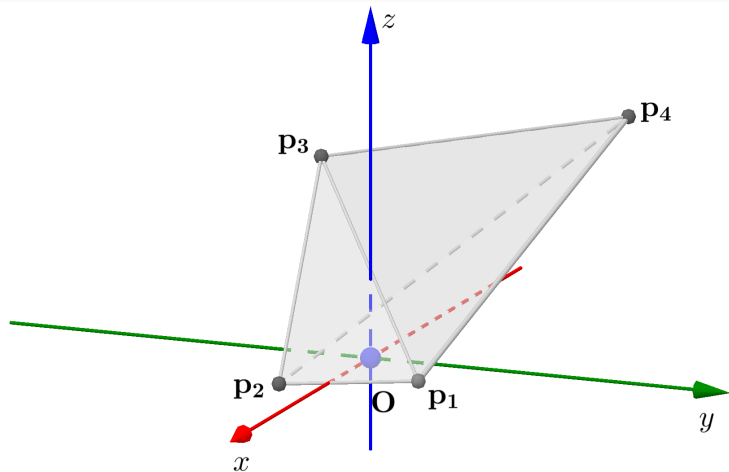
1. Find an exponential example for Wolfe's method with `linopt` insertion rule.
2. Search for types of polytopes where Wolfe's method is polynomial (e.g. base polytopes).
3. Understand the structure of polytopes formed by reduction of linear programs.
4. Give an average (or smoothed) analysis of Wolfe's method.

Questions?

- [1] I. Bárány and S. Onn.
Colourful linear programming and its relatives.
Mathematics of Operations Research, 22(3):550–567, 1997.
- [2] D. Chakrabarty, P. Jain, and P. Kothari.
Provable submodular minimization using wolfe’s algorithm.
CoRR, abs/1411.0095, 2014.
- [3] J. A. De Loera, J. Haddock, and L. Rademacher.
The minimum Euclidean-norm point on a convex polytope: Wolfes combinatorial algorithm is exponential.
2017.
- [4] S. Fujishige, T. Hayashi, and S. Isotani.
The minimum-norm-point algorithm applied to submodular function minimization and linear programming.
Citeseer, 2006.

Example: minnorm < linopt

$$P = \text{conv}\{(0.8, 0.9, 0), (1.5, -0.5, 0), (-1, -1, 2), (-4, 1.5, 2)\} \subset \mathbb{R}^3$$



Example: minnorm < linopt

Major Cycle	Minor Cycle	C
0	0	$\{p_1\}$
1	0	$\{p_1, p_2\}$
2	0	$\{p_1, p_2, p_3\}$
3	0	$\{p_1, p_2, p_3, p_4\}$
3	1	$\{p_1, p_2, p_4\}$

Major Cycle	Minor Cycle	C
0	0	$\{p_1\}$
1	0	$\{p_1, p_4\}$
2	0	$\{p_1, p_4, p_3\}$
2	1	$\{p_1, p_3\}$
3	0	$\{p_1, p_3, p_2\}$
4	0	$\{p_1, p_2, p_3, p_4\}$
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Example: minnorm < linopt

Major Cycle	Minor Cycle	C
0	0	{p ₁ }
1	0	{p ₁ , p ₂ }
2	0	{p ₁ , p ₂ , p ₃ }
3	0	{p ₁ , p ₂ , p ₃ , p ₄ }
3	1	{p ₁ , p ₂ , p ₄ }

minnorm < linopt



Major Cycle	Minor Cycle	C
0	0	{p ₁ }
1	0	{p ₁ , p ₄ }
2	0	{p ₁ , p ₄ , p ₃ }
2	1	{p ₁ , p ₃ }
3	0	{p ₁ , p ₃ , p ₂ }
4	0	{p ₁ , p ₂ , p ₃ , p ₄ }
4	1	{p ₁ , p ₂ , p ₄ }